# Use Case Description

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| **Use Case name:** | Add expenditures |
| **Product name:** | Club Hub |
| **Team:** | ARMY |
| **Date:** | 2/25/16 |

| 1. Goal |
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| Add expenditure to track income or expense for the club |

| 2. Summary |
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| The admins collect money from the members and need a way to make sure everyone who paid is a part of the club |

| 3. Actors |
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| Actor 1: Admin |

| 4. Preconditions |
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| * User is logged into account * User is an Admin |

| 5. Trigger |
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| User is on expenditure page |

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| 6. Primary Sequence | |
| **Step** | **Action** |
| 1 | The user clicks new transaction |
| 2 | The user inputs all data for the transaction |
| 3 | The user saves the transaction |
|  |  |

| 7. Primary Postconditions |
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| * The customer’s transaction is saved in the database * Other Admins can view transactions   *etc.* |

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| 8. Alternate Sequences | |
| **Alternate Trigger** | |
| Customer enters different data type in form | |
| **Step** | **Action** |
| 1 | User cannot save form |
| 2 | User must re enter all data |
| *etc.* |  |
| Alternate Postconditions | |
| * The user cannot save the transaction   *etc.* | |
| **Alternate Trigger** | |
|  | |
| **Step** | **Action** |
| 1 |  |
| 2 |  |
| *etc.* |  |
| Alternate Postconditions | |
| *etc.* | |

| 9. Nonfunctional Requirements |
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| * The system will save every transaction the user saves   *etc.* |

| 10. Glossary |
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| User = person using application  Admin = all functionality on app  Member = limited functionality on app |